Learning objectives:
- Develop a Python program that uses the graphics package.
- Learn how to create and use objects.
- Practice looping with graphic objects.

Assignment:
You are to design a winter greeting card. Write a program, winterGreeting.py, that uses the graphics package to create a house with at least the following features:

1. Blue sky
2. Green grass
3. White house
4. Red door
5. Two windows (use clone feature to create second window)
6. Brown roof

Additionally, create code to make it “snow.” After the snow storm, which should include a minimum of five snowflakes, your code should print a pleasant greeting and instructions on how to terminate the program.

FYI A friendly in-class competition will be held to determine the best greeting card.

Submission:
Submit winterGreeting.py to your class account.

Policies:
The policies given in Program 1 are in effect for this and all assignments. Do not forget to include your name.